Coursework planning Sprint 1:

-[Task]-[Story Point]-[Person]

Lab1 Deliverables:

-Github with Unity project setup – 1 - E

-Research for selection of game ideas (3 ideas including maze game) – 1 - K

-Sketches for final idea (maze game) – 1.5 - D

-Description + Game Mechanics – 2 - M

-Git Usage documentation – 1 - M

Plan for next Lab Deliverables:

-User Stories for Game – 2 - J

-Stakeholder descriptions – 1 - K

-Minimal working product (base requirements for the game) – 1.5 - E

-Artistic Designs of the game (Menus, Levels, Characters) – 2.5 – D + J

A screenshot of a computer

Description automatically generated